



JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY: KAKINADA
KAKINADA – 533 003, Andhra Pradesh, India

DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

COURSE STRUCTURE AND SYLLABUS

For

B. Tech COMPUTER SCIENCE &ENGINEERING

(Applicable for batches admitted from 2019-2020)



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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

III Year – I SEMESTER

S.No	Course Code	Courses	L	T	P	Credits
1	CS3101	Data Warehousing and Data Mining	3	0	0	3
2	CS3102	Computer Networks	3	0	0	3
3	CS3103	Compiler Design	3	0	0	3
4	CS3104	Artificial Intelligence	3	0	0	3
5	PE3101	Professional Elective- I 1. Computer Graphics 2. Principles of Programming Languages 3. Advanced Data Structures 4. Software Testing Methodologies 5. Advanced Computer Architecture	3	0	0	3
6	CS3105	Computer Networks Lab	0	0	2	1
7	CS3106	AI Tools & Techniques Lab	0	0	3	1.5
8	CS3107	Data Mining Lab	0	0	3	1.5
9	MC3101	Employability Skills -II*	2	0	0	0
Total			17	0	8	19
*Internal Evaluation through Seminar / Test for 50 marks						

III Year – II SEMESTER

S.No	Course Code	Courses	L	T	P	Credits
1	CS3201	Web Technologies	3	0	0	3
2	CS3202	Distributed Systems	3	0	0	3
3	CS3203	Design and Analysis of Algorithms	3	0	0	3
4	PE3201	Professional Elective -II (NPTEL/SWAYAM) Duration: 12 Weeks Minimum *Course/subject title can't be repeated	3	0	0	3
5	OE3201	Open Elective- I (Inter Disciplinary)	3	0	0	3
6	HS3201	Managerial Economics and Financial Accountancy	3	0	0	3
7	CS3204	Web Technologies Lab	0	0	4	2
9	PR3201	Industrial Training / Skill Development Programmes / Research Project in higher learning institutes	0	0	0	1
Total			18	0	4	21



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Open Electives to be offered by CSE for Other Branches:

<p>Open Elective I:</p> <ol style="list-style-type: none"> 1. Data Structures 2. Java Programming 3. Data Base Management Systems 4. C++ Programming 5. Operating Systems 6. Internet of Things 	<p>Open Elective II:</p> <ol style="list-style-type: none"> 1. Problem Solving using Python 2. Web Technologies 3. Machine Learning 4. Distributed Computing 5. AI Tools & Techniques 6. Data Science
<p>Open Elective III:</p> <ol style="list-style-type: none"> 1. Big Data 2. Image Processing 3. Mobile Application Development 4. Cyber Security 5. Deep Learning 6. Blockchain Technologies 	



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UNIT V

Web Servers- IIS (XAMPP, LAMP) and Tomcat Servers. Java Web Technologies-Introduction to Servlet, Life cycle of Servlet, Servlet methods, Java Server Pages.

Database connectivity – Servlets, JSP, PHP, Practice of SQL Queries.

Introduction to Mongo DB and JQuery.

Web development frameworks – Introduction to Ruby, Ruby Scripting, Ruby on rails –Design, Implementation and Maintenance aspects.

Text Books:

- 1) Programming the World Wide Web, 7th Edition, Robert W Sebesta, Pearson, 2013.
- 2) Web Technologies, 1st Edition 7th impression, Uttam K Roy, Oxford, 2012.
- 3) Pro Mean Stack Development, 1st Edition, ELad Elrom, Apress O'Reilly, 2016
- 4) Java Script & jQuery the missing manual, 2nd Edition, David sawyer mcfarland, O'Reilly, 2011.
- 5) Web Hosting for Dummies, 1st Edition, Peter Pollock, John Wiley & Sons, 2013.
- 6) RESTful web services, 1st Edition, Leonard Richardson, Ruby, O'Reilly, 2007.

Reference Books:

- 1) Ruby on Rails Up and Running, Lightning fast Web development, 1st Edition, Bruce Tate, Curt Hibbs, Oreilly, 2006.
- 2) Programming Perl, 4th Edition, Tom Christiansen, Jonathan Orwant, O'Reilly, 2012.
- 3) Web Technologies, HTML, JavaScript, PHP, Java, JSP, XML and AJAX, Black book, 1st Edition, Dream Tech, 2009.
- 4) An Introduction to Web Design, Programming, 1st Edition, Paul S Wang, Sanda S Katila, Cengage Learning, 2003.



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III Year – II Semester	L	T	P	C
	3	0	0	3
DISTRIBUTED SYSTEMS				

Course Objectives:

- To understand the foundations of distributed systems.
- To learn issues related to clock Synchronization and the need for global state in distributed systems
- To learn distributed mutual exclusion and deadlock detection algorithms
- To understand the significance of agreement, fault tolerance and recovery protocols in Distributed Systems
- To learn the characteristics of peer-to-peer and distributed shared memory systems

Course Outcomes:

At the end of the course, the students will be able to:

- Elucidate the foundations and issues of distributed systems
- Illustrate the various synchronization issues and global state for distributed systems
- Illustrate the Mutual Exclusion and Deadlock detection algorithms in distributed systems
- Describe the agreement protocols and fault tolerance mechanisms in distributed systems
- Describe the features of peer-to-peer and distributed shared memory systems

UNIT I

Distributed Systems: Definition, Relation to computer system components, Motivation, Relation to parallel systems, Message-passing systems versus shared memory systems, Primitives for distributed communication, Synchronous versus asynchronous executions, Design issues and challenges.

A model of distributed computations: A distributed program, A model of distributed executions, Models of communication networks, Global state, Cuts, Past and future cones of an event, Models of process communications.

Logical Time: A framework for a system of logical clocks, Scalar time, Vector time, Physical clock synchronization: NTP.

UNIT II

Message Ordering & Snapshots: Message ordering and group communication: Message ordering paradigms, Asynchronous execution with synchronous communication, Synchronous program order on an asynchronous system, Group communication, Causal order (CO), Total order. Global state and snapshot recording algorithms: Introduction, System model and definitions, Snapshot algorithms for FIFO channels.

UNIT III

Distributed Mutex & Deadlock: Distributed mutual exclusion algorithms: Introduction – Preliminaries – Lamport’s algorithm – Ricart-Agrawala algorithm – Maekawa’s algorithm – Suzuki-Kasami’s broadcast algorithm. Deadlock detection in distributed systems: Introduction – System model – Preliminaries – Models of deadlocks – Knapp’s classification – Algorithms for the single resource model, the AND model and the OR model.

UNIT IV

Recovery & Consensus: Check pointing and rollback recovery: Introduction – Background and definitions – Issues in failure recovery – Checkpoint-based recovery – Log-based rollback



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recovery – Coordinated check pointing algorithm – Algorithm for asynchronous check pointing and recovery. Consensus and agreement algorithms: Problem definition – Overview of results – Agreement in a failure – free system – Agreement in synchronous systems with failures.

UNIT V

Peer-to-peer computing and overlay graphs: Introduction – Data indexing and overlays – Chord – Content addressable networks – Tapestry.

Distributed shared memory: Abstraction and advantages – Memory consistency models – Shared memory Mutual Exclusion.

Text Books:

- 1) Distributed Systems Concepts and Design, George Coulouris, Jean Dollimore and Tim Kindberg, Fifth Edition, Pearson Education, 2012.
- 2) Distributed computing: Principles, algorithms, and systems, Ajay D Kshemkalyani and Mukesh Singhal, Cambridge University Press, 2011.

Reference Books:

- 1) Distributed Operating Systems: Concepts and Design, Pradeep K Sinha, Prentice Hall of India, 2007.
- 2) Advanced concepts in operating systems. Mukesh Singhal and Niranjana G. Shivaratri, McGraw-Hill, 1994.
- 3) Distributed Systems: Principles and Paradigms, Tanenbaum A.S., Van Steen M., Pearson Education, 2007.

e-Resources:

- 1) <https://nptel.ac.in/courses/106/106/106106168/>



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III Year – II Semester		L	T	P	C
		3	0	0	3
DESIGN AND ANALYSIS OF ALGORITHMS					

Course Objectives:

- To provide an introduction to formalisms to understand, analyze and denote time complexities of algorithms
- To introduce the different algorithmic approaches for problem solving through numerous example problems
- To provide some theoretical grounding in terms of finding the lower bounds of algorithms and the NP-completeness

Course Outcomes:

- Describe asymptotic notation used for denoting performance of algorithms
- Analyze the performance of a given algorithm and denote its time complexity using the asymptotic notation for recursive and non-recursive algorithms
- List and describe various algorithmic approaches
- Solve problems using divide and conquer, greedy, dynamic programming, backtracking and branch and bound algorithmic approaches
- Apply graph search algorithms to real world problems
- Demonstrate an understanding of NP- Completeness theory and lower bound theory

UNIT I

Introduction: Algorithm Definition, Algorithm Specification, performance Analysis, Performance measurement, Asymptotic notation, Randomized Algorithms.

Sets & Disjoint set union: introduction, union and find operations.

Basic Traversal & Search Techniques: Techniques for Graphs, connected components and Spanning Trees, Bi-connected components and DFS.

UNIT II

Divide and Conquer: General Method, Defective chessboard, Binary Search, finding the maximum and minimum, Merge sort, Quick sort.

The Greedy Method: The general Method, container loading, knapsack problem, Job sequencing with deadlines, minimum-cost spanning Trees.

UNIT III

Dynamic Programming: The general method, multistage graphs, All pairs-shortest paths, single-source shortest paths: general weights, optimal Binary search trees, 0/1 knapsack, reliability Design, The traveling salesperson problem, matrix chain multiplication.

UNIT IV

Backtracking: The General Method, The 8-Queens problem, sum of subsets, Graph coloring, Hamiltonian cycles, knapsack problem.

Branch and Bound: FIFO Branch-and-Bound, LC Branch-and-Bound, 0/1 Knapsack problem, Traveling salesperson problem.

UNIT V

NP-Hard and NP-Complete problems: Basic concepts, Cook's Theorem.

String Matching: Introduction, String Matching-Meaning and Application, Naïve String Matching Algorithm, Rabin-Karp Algorithm, Knuth-Morris-Pratt Automata, Tries, Suffix Tree.



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Text Books:

- 1) Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran, “ Fundamentals of Computer Algorithms”, 2nd Edition, Universities Press.
- 2) Harsh Bhasin, “ Algorithms Design & Analysis”, Oxford University Press.

Reference Books:

- 1) Horowitz E. Sahani S: “Fundamentals of Computer Algorithms”, 2nd Edition, Galgotia Publications, 2008.
- 2) S. Sridhar, “Design and Analysis of Algorithms”, Oxford University Press.

e-Resources:

- 1) <http://nptel.ac.in/courses/106101060/>



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III Year – II Semester		L	T	P	C
		3	0	0	3
PROFESSIONAL ELECTIVE -II					

(NPTEL/SWAYAM) Course

Duration: 12 Weeks Minimum

***Course/subject title can't be repeated**

12 Weeks NPTEL Courses by NPTEL/SWAYAM courses

- 1) Introduction to Industry 4.0 and Industrial Internet of Things
- 2) AI: Knowledge Representation and Reasoning
- 3) Synthesis of Digital Systems
- 4) Privacy and Security in Online Social Media
- 5) Block chain architecture design and use cases
- 6) Machine Learning for Engineering and Science Applications
- 7) Randomized Algorithms
- 8) Parallel Algorithms
- 9) Hardware Security

Note: The courses listed here are just few examples. The student can take courses offered in CSE discipline which are 12 weeks minimum duration.



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		3	0	0	3
OPEN ELECTIVE -I					

Note: The student has to take any one **open elective course** offered in the other departments (or) SWAYAM/NPTEL courses offered by other than parent department. (12 week minimum).
 Given below are some of the courses offered by NPTEL/SWAYAM

<p>Electronics & Communication Engineering</p> <ol style="list-style-type: none"> 1) Information Coding Theory 2) VLSI Design 3) Signals & Systems 4) Digital Signal Processing 	<p>Mathematics</p> <ol style="list-style-type: none"> 1) Optimization Techniques 2) Computational Number Theory and Cryptography
<p>Electrical and Electronics Engineering</p> <ol style="list-style-type: none"> 1) Networking Analysis 2) Fuzzy Sets, Logic and Systems & Applications 3) Energy Management Systems and SCADA 4) Industrial Safety Engineering 	<p>Civil Engineering</p> <ol style="list-style-type: none"> 1) Intelligent transportation engineering 2) Remote Sensing and GIS 3) Engineering Mechanics 4) City and Metropolitan Planning 5) Sustainable Materials and Green Buildings
<p>Mechanical Engineering</p> <ol style="list-style-type: none"> 1) Industrial Automation and Control 2) Robotics 3) CAD 4) Mechatronics And Manufacturing Automation 5) Non Conventional Energy Resources 	



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		3	0	0	3
MANAGERIAL ECONOMICS AND FINANCIAL ACCOUNTANCY					

Course Objectives:

- The Learning objectives of this paper are to understand the concept and nature of Managerial Economics and its relationship with other disciplines and also to understand the Concept of Demand and Demand forecasting.
- To familiarize about the Production function, Input Output relationship, Cost-Output relationship and Cost-Volume-Profit Analysis.
- To understand the nature of markets, Methods of Pricing in the different market structures and to know the different forms of Business organization and the concept of Business Cycles.
- To learn different Accounting Systems, preparation of Financial Statement and uses of different tools for performance evaluation.
- Finally, it is also to understand the concept of Capital, Capital Budgeting and the techniques used to evaluate Capital Budgeting proposals.

Unit-I

Introduction to Managerial Economics and demand Analysis:

Definition of Managerial Economics –Scope of Managerial Economics and its relationship with other subjects –Concept of Demand, Types of Demand, Determinants of Demand- Demand schedule, Demand curve, Law of Demand and its limitations- Elasticity of Demand, Types of Elasticity of Demand and Measurement- Demand forecasting and Methods of forecasting, Concept of Supply and Law of Supply.

Unit – II:

Theories of Production and Cost Analyses:

Theories of Production function- Law of Variable proportions-Isoquants and Isocosts and choice of least cost factor combination-Concepts of Returns to scale and Economies of scale-Different cost concepts: opportunity costs, explicit and implicit costs-Fixed costs, Variable Costs and Total costs –Cost –Volume-Profit analysis-Determination of Breakeven point(problems)-Managerial significance and limitations of Breakeven point.

Unit – III:

Introduction to Markets, Theories of the Firm & Pricing Policies:

Market Structures: Perfect Competition, Monopoly, Monopolistic competition and Oligopoly – Features – Price and Output Determination – Managerial Theories of firm: Marris and Williamson’s models – other Methods of Pricing: Average cost pricing, Limit Pricing, Market Skimming Pricing, Internet Pricing: (Flat Rate Pricing, Usage sensitive pricing) and Priority Pricing, Business Cycles : Meaning and Features – Phases of a Business Cycle. Features and Evaluation of Sole Trader, Partnership, Joint Stock Company – State/Public Enterprises and their forms.

Unit – IV:

Introduction to Accounting & Financing Analysis:

Introduction to Double Entry System, Journal, Ledger, Trail Balance and Preparation of Final Accounts with adjustments – Preparation of Financial Statements-Analysis and Interpretation of Financial Statements-Ratio Analysis – Preparation of Funds flow and cash flow analysis (Problems)

Unit – V:

Capital and Capital Budgeting: Capital Budgeting: Meaning of Capital-Capitalization-Meaning of Capital Budgeting-Time value of money- Methods of appraising Project profitability: Traditional Methods(pay back period, accounting rate of return) and modern methods(Discounted cash flow method, Net Present Value method, Internal Rate of Return Method and Profitability Index)



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Course Outcomes:

- The Learner is equipped with the knowledge of estimating the Demand and demand elasticities for a product.
- The knowledge of understanding of the Input-Output-Cost relationships and estimation of the least cost combination of inputs.
- The pupil is also ready to understand the nature of different markets and Price Output determination under various market conditions and also to have the knowledge of different Business Units.
- The Learner is able to prepare Financial Statements and the usage of various Accounting tools for Analysis.
- The Learner can able to evaluate various investment project proposals with the help of capital budgeting techniques for decision making.

TEXT BOOKS:

A R Aryasri, Managerial Economics and Financial Analysis, The McGraw – Hill companies.

REFERENCES:

1. Varshney R.L, K.L Maheswari, Managerial Economics, S. Chand & Company Ltd,
2. JL Pappas and EF Brigham, Managerial Economics, Holt, R & W; New edition edition
3. N.P Srinivasn and M. SakthivelMurugan, Accounting for Management, S. Chand & Company Ltd,
4. MaheswariS.N, AnIntroduction to Accountancy, Vikas Publishing House Pvt Ltd
5. I.M Pandey, Financial Management , Vikas Publishing House Pvt Ltd
6. V. Maheswari, Managerial Economics, S. Chand & Company Ltd,



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		0	0	4	2
WEB TECHNOLOGIES LAB					

Course Objectives:

From the course the student will

- Learn the core concepts of both the frontend and backend programming course
- Get familiar with the latest web development technologies
- Learn all about PHP and SQL databases
- Learn complete web development process

Course Outcomes:

By the end of the course the student will be able to

- Analyze and apply the role of languages like HTML, CSS, XML
- Review JavaScript, PHP and protocols in the workings of the web and web applications
- Apply Web Application Terminologies, Internet Tools, E – Commerce and other web services
- Develop and Analyze dynamic Web Applications using PHP & MySQL
- Install & Use Frameworks

List of Experiments:

- 1) Design the following static web pages required for an online book store web site:

(a) **HOME PAGE:**

The static home page must contain three **frames**.

Top frame: Logo and the college name and links to Home page, Login page, Registration page, Catalogue page and Cart page (the description of these pages will be given below).

Left frame: At least four links for navigation, which will display the catalogue of respective links.

For e.g.: When you click the link “MCA” the catalogue for MCA Books should be displayed in the Right frame.

Right frame: The *pages to the links in the left frame must be loaded here*. Initially this page contains description of the web site.

Logo	Web Site Name			
Home	Login	Registration	Catalogue	Cart
mca mba BCA	Description of the Web Site			



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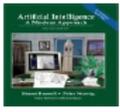
(b) LOGIN PAGE:

Logo	Web Site Name			
Home	Login	Registration	Catalogue	Cart
MCA MBA BCA	Login : <input type="text" value="11a51f0003"/> Password: <input type="password" value="*****"/> <input type="button" value="Submit"/> <input type="button" value="Reset"/>			

(c) CATALOGUE PAGE:

The catalogue page should contain the details of all the books available in the web site in a table: The details should contain the following:

1. Snap shot of Cover Page.
2. Author Name.
3. Publisher.
4. Price.
5. Add to cart button.

Logo	Web Site Name			
Home	Login	Registration	Catalogue	Cart
MCA		Book : XML Bible Author : Winston Publication : Wiley	\$ 40.5	<input type="button" value="Add to cart"/>
MBA				
BCA		Book : AI Author : S.Russel Publication : Princeton hall	\$ 63	<input type="button" value="Add to cart"/>
		Book : Java 2 Author : Watson Publication : BPB publications	\$ 35.5	<input type="button" value="Add to cart"/>
		Book : HTML in 24 hours Author : Sam Peter Publication : Sam	\$ 50	<input type="button" value="Add to cart"/>

(d). REGISTRATION PAGE:

Create a “registration form” with the following fields

- 1) Name (Text field)
 - 2) Password (password field)
 - 3) E-mail id (text field)
 - 4) Phone number (text field)
 - 5) Sex (radio button)
 - 6) Date of birth (3 select boxes)
 - 7) Languages known (check boxes – English, Telugu, Hindi, Tamil)
 - 8) Address (text area)
- 2) Design a web page using **CSS (Cascading Style Sheets)** which includes the following: Use different font, styles:
 In the style definition you define how each selector should work (font, color etc.).



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Then, in the body of your pages, you refer to these selectors to activate the styles

- 3) Design a dynamic web page with validation using JavaScript.
- 4) Design a HTML having a text box and four buttons viz Factorial, Fibonacci, Prime, and Palindrome. When a button is pressed an appropriate javascript function should be called to display
 - a. Factorial of that number
 - b. Fibonacci series up to that number
 - c. Prime numbers up to that number
 - d. Is it palindrome or not
- 5) Write JavaScript programs on Event Handling
 - a. Validation of registration form
 - b. Open a Window from the current window
 - c. Change color of background at each click of button or refresh of a page
 - d. Display calendar for the month and year selected from combo box
 - e. On Mouse over event
- 6) Write an XML file which will display the Book information which includes the following:

1) Title of the book	2) Author Name	3) ISBN number
4) Publisher name	5) Edition	6) Price

 - a) Write a Document Type Definition (DTD) to validate the above XML file.
 - b) Write a XML Schema Definition (XSD) to validate the above XML file.
- 7) Create Web pages using AJAX.
- 8) User Authentication:

Assume four users user1, user2, user3 and user4 having the passwords pwd1, pwd2, pwd3 and pwd4 respectively. Write a PHP for doing the following.

 1. Create a Cookie and add these four user id's and passwords to this Cookie.
 2. Read the user id and passwords entered in the Login form (week1) and authenticate with the values (user id and passwords) available in the cookies.

If he is a valid user (i.e., user-name and password match) you should welcome him by name (user-name) else you should display "You are not an authenticated user ".
 Use init-parameters to do this.
- 9) Example PHP program for registering users of a website and login.
- 10) Install a database (Mysql or Oracle).

Create a table which should contain at least the following fields: name, password, email-id, phone number (these should hold the data from the registration form).

Write a PHP program to connect to that database and extract data from the tables and display them. Experiment with various SQL queries.

Insert the details of the users who register with the web site, whenever a new user clicks the submit button in the registration page (week2).
- 11) Write a PHP which does the following job:

Insert the details of the 3 or 4 users who register with the web site (week9) by using



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registration form. Authenticate the user when he submits the login form using the user name and password from the database (similar to week8 instead of cookies).

- 12) Implement a Servlet program on request response processing.
- 13) Implement a Servlet program for Registration Page.
- 14) Connect to a database using JSP and practice SQL Queries (MySql or Oracle).



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	0	0	0	1
Industrial Training / Skill Development Programmes / Research Project in higher learning institutes				

Note: The Industrial Training / Skill Development Programmes / Research Project in higher learning institutes should be taken during the semester gap between II B.Tech-II Semester and III B.Tech-I Semester for a period of 4 weeks.